

Textile

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Design	<p>CL</p> <ul style="list-style-type: none"> •Begin to use the language of designing and making, e.g. join, build and shape. <p>CoEL</p> <ul style="list-style-type: none"> •Learning about planning and adapting initial idea 	<ul style="list-style-type: none"> • Using a template to create a design for a puppet 	<ul style="list-style-type: none"> • Designing a pouch 	<ul style="list-style-type: none"> • Designing and making a template from an existing cushion and applying individual design criteria 	<ul style="list-style-type: none"> • Writing design criteria for a product, articulating decisions made • Designing a personalised Book sleeve 	<ul style="list-style-type: none"> • Designing a stuffed toy considering the main component shapes required and creating an appropriate template • Considering the proportions of individual components 	<ul style="list-style-type: none"> • Designing a waistcoat in accordance to specification linked to set of design criteria to fit a specific theme • Annotating designs
Make	<p>EAD</p> <ul style="list-style-type: none"> •To learn to construct with a purpose in mind. - Selects tools and techniques needed to shape, assemble and join materials. 	<ul style="list-style-type: none"> • Cutting fabric neatly with scissors • Using joining methods to decorate a puppet • Sequencing steps for construction 	<ul style="list-style-type: none"> • Selecting and cutting fabrics for sewing • Decorating a pouch using fabric glue or running stitch 	<ul style="list-style-type: none"> • Following design criteria to create a cushion • Selecting and cutting fabrics with ease using fabric scissors • Sewing cross stitch to join fabric • Decorating fabric using appliqué • Completing design ideas with stuffing and sewing the edges 	<ul style="list-style-type: none"> • Making and testing a paper template with accuracy and in keeping with the design criteria • Measuring, marking and cutting fabric using a paper template • Selecting a stitch style to join fabric, working neatly sewing small neat stitches • Incorporating fastening to a design 	<ul style="list-style-type: none"> • Creating a 3D stuffed toy from a 2D design • Measuring, marking and cutting fabric accurately and independently • Creating strong and secure blanket stitches when joining fabric • Using applique to attach pieces of fabric decoration 	<ul style="list-style-type: none"> • Using a template when pinning panels onto fabric • Marking and cutting fabric accurately, in accordance with a design • Sewing a strong running stitch, making small, neat stitches and following the edge • Tying strong knots • Decorating a waistcoat -attaching objects using thread and adding a secure fastening
Evaluation	<p>CL</p> <ul style="list-style-type: none"> •Begin to talk about changes made during the 	<ul style="list-style-type: none"> • Reflecting on a finished product, explaining likes and dislikes 	<ul style="list-style-type: none"> •Troubleshooting scenarios posed by teacher • Evaluating the quality of the 	<ul style="list-style-type: none"> • Evaluating an end product and thinking of other ways in 	<ul style="list-style-type: none"> • Testing and evaluating an end product against 	<ul style="list-style-type: none"> • Testing and evaluating an end product and giving 	<ul style="list-style-type: none"> • Evaluating work continually as it is created

	making process, e.g. making a decision to use a different joining method.		<p>stitching on others' work</p> <ul style="list-style-type: none"> • Discussing as a class, the success of their stitching against the success criteria • Identifying aspects of their peers' work that they particularly like and why 	which to create similar items	<p>the original design criteria</p> <ul style="list-style-type: none"> • Deciding how many of the criteria should be met for the product to be considered successful • Suggesting modifications for improvement 	point for further improvements	
Technical knowledge	<p>PD/EAD</p> <ul style="list-style-type: none"> • To learn how to use a range of tools, e.g. scissors, hole punch, stapler, woodworking tools, rolling pins, pastry cutters. • Learn how everyday objects work by dismantling things. 	<ul style="list-style-type: none"> • Learning different ways in which to join fabrics together: pinning, stapling, gluing 	<ul style="list-style-type: none"> • Joining items using fabric glue or stitching Identifying benefits of these techniques • Threading a needle • Sewing running stitch, with evenly spaced, neat, even stitches to join fabric • Neatly pinning and cutting fabric using a template 	<ul style="list-style-type: none"> • Threading needles with greater independence • Tying knots with greater independence • Sewing cross stitch and appliqué • Understanding the need to count the thread on a piece of evenweave fabric in each direction to create uniform size and appearance • Understanding that fabrics can be layered for affect 	<ul style="list-style-type: none"> • Understanding that there are different types of fastenings and what they are • Articulating the benefits and disadvantages of different fastening types 	<ul style="list-style-type: none"> • Learning to sew blanket stitch to join fabric • Applying blanket stitch so the space between the stitches are even and regular • Threading needles independently 	<ul style="list-style-type: none"> • Learning different decorative stitches • Application and outcome of the individual technique • Sewing accurately with even regularity of stitches